













# **Guidelines**

# **ISCES Global Environment Solutions Competition**

### 1. Registration

- a) Participants can form their own teams for the competition. Each team member needs to register online. The number of team members must be no less than 3;
- b) The competition also accepts individual registration, and the system will randomly organize a team for individual participants according to the information submitted (geographical presence, gender, background, etc);
- the event online and have the right to vote for their favorite team during the competition.

  Observers will also have the opportunity to interact with guests or participating teams online in the Q&A session.

#### Registration time:

- 6 April 2021 to 20 May, 2021 (for competition)
- 20 May 2021 to 6 June 2021 (for observation)

Registration website: <a href="https://isces.tongji.edu.cn/">https://isces.tongji.edu.cn/</a>

#### 2. Topic

The overall theme of the competition this year is "Ecosystem Restoration", which includes four topics, namely, 1) Ecosystem Restoration and Human Health, 2) Ecosystem Restoration and Circular Economy, 3) Ecosystem Restoration and Green Cities, 4) Ecosystem Restoration and Climate Change. The participating teams and individuals who sign up can choose one of















the topics to be there solution focus. The competition will follow the principle of *first-come*, *first-serve*. The participant who signs up first has the right to choose the topic first. If the number of choices for each topic exceeds the upper limit, later applicants will have to choose other available topics.

### 3. Rules and guidelines

- 3.1 The registration for competition will be closed on 12PM 20 May 2021 (GMT+8).
  Topics and competing teams will be announced on ISCES website. Registered teams should carry out sufficient preliminary research preparations, including but not limited to field research, field investigation, model building, etc.
- 3.2 On the afternoon of 6 June 2021 (GMT+8), each team will have maximum 15 minutes to present, including no more than 7 minutes of showing the presentation video and 5-8 minutes of interaction with judges, guests and online observers.
- 3.3 All teams need to login the registration system (<a href="https://isces.tongji.edu.cn/">https://isces.tongji.edu.cn/</a>) and confirm their participation between 12PM 24 May to 12PM 26 May (GMT+8), and send their solution presentation before 12PM 1 June 2021 (GMT+8). The organizing committee will select and inform the finalist for competition through email before 8PM 3 June 2021 (GMT+8).
- 3.4 Participating teams will be divided into 4 parallel sessions (topics). The presentation of each team will be randomly drawn. Each parallel session will set up a number of judges to score the reports of each team and the performance of Q&A session. The judging committee will be announced online in advance.















3.5 All registered team members and observers have the right to vote for the most popular team during the competition. The competition follows the one-person-one-vote principle, that is, each person can vote for only one team;

#### 4. Reward structure

- 1.1. ONE (1) First Prize (champion team), TWO (2) Second Prize, and THREE (3) Third Prize for EACH parallel session respectively. The team awards will be selected based on the judges' scores. Among them, the champion team will receive a reward of 10,000 RMB in cash, the second prize team will receive a reward of 6,000 RMB, and the third prize team will receive a reward of 4,000 RMB.
- 1.2. The competition also generate ONE Most Popular Team award of EACH parallel sessions with a cash prize of RMB 2,000, according to online voting. ISCES website will open the voting page on the day of the competition (June 6, 2021). The team with the highest number of votes will win this award. In order to ensure the fairness and justice of the competition, the voting link on the official website of the competition will block all kinds of malicious votes swiping software. We also calls on the participants to follow the rules of the competition and prevent illegal votes.

The reward will be transferred to the bank account of team leader.

#### 5. Submission Requirements

Each team is required to record a presentation video (no more than 7 minutes) on the given topic. The contents of the presentation video include but are not limited to solution summary, feasibility check, roadmaps or business plans, etc. The language for presentation is English. You can use an online meeting room (like ZOOM or other tools) to record your presentation,















or use other creative ways to present your solution. The size of submitted file should be no bigger than 100MB.

# 6. Marking Criteria

Each team will be marked by three to four judges, who are experts from International organizations, private sectors, NGOs. The judges will mark the performance of each team by topic relevance (25%), innovation (25%), feasibility (25%), and replicability (25%). The final score of each team will be the average score from all the judges.

## 7. Intellectual property rights

The content of the submitted presentation video must be original. The content should not be published in any forms before, such as in newspaper, magazine, or on the website. Plagiarism in any form will result in disqualification. Relevant prizes and rewards will be recalled, and the team will bear all the legal responsibilities.

SPECIAL NOTE: ISCES DOES NOT CHARGE A FEE AT ANY STAGE.